

In assetto



Ruée

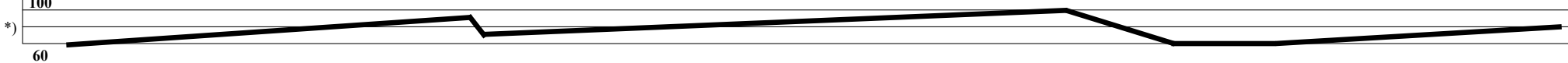
Vito Žuraj
2000

Clarinetto in Si \flat

The musical score for Clarinet in B-flat, titled "Ruée" by Vito Žuraj, is presented in five staves. The tempo is marked as 80 (quarter note). The piece begins with a dynamic of *pp** and features a variety of musical techniques including trills, glissandos, and slurs. Dynamics range from *pp** to *fff*. Fingerings for 3, 5, and 6 are indicated throughout the score. The notation includes many accidentals and slurs, indicating complex phrasing and articulation.

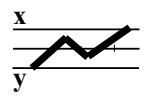
ACCIDENTALS AFFECT
ONLY THE NOTE
IMMEDIATELY FOLLOWING!

* As quietly as is possible in the upper register.



* TEMPO CHART

The variable "y" represents the lowest, the constant "x" the highest tempo per quarter (displayed in number of beats per second) to be played in the region untill the next change of "x" and "y". The lines dotted between each set of "x" and "y" values indicate fine variations in tempo (accelerandi and ritenuti) between these two extremes. These prescribed tempi are intended as indications, the precise tempi being left to the performer's discretion.



Two types of cesura sign are printed: the "//" is approximately equal to the 16th rest (♩), the "/" to the 32nd rest (♩) - in the latter case merely to signify that individual portamenti are not be slurred together. The notes marked "Λ" should be played a little longer, those with "∧" considerably longer.



vibrato

mp *fp* *f* *p* *fff*

80

40

* The last 3 or 4 notes may be played so quietly, that the key slaps sound louder than notes themselves.

ca. 3'' *ca. 4''* *ca. 2''*

pppp *fff* *pppp* *ppp* *mf* *pppp* *pp* *mp* *pp*

pp *p* *pp* *fffzpp* *mp* *pp*

80

60

* It is possible to replace C# with C_♯ in order to achieve a better trill.

pp *mf* *sfzp* *p* *mf* *pp*

92

100

72

60